Engineering for a Trustworthy Cloud

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1960 — Multics: The Information Utility



"...computing may someday be organized as a public utility just as the telephone system... The computer utility could become the basis of a new and important industry." – John McCarthy, 1961

"...a large computer utility ... must run continuously and reliably 7 days a week, 24 hours a day in a way similar to telephone or power systems, and must be capable of meeting wide service demands."

– Corbató and Vyssotsky, 1965

Multics as a "Computer Utility"

- ...Continuous operation analogous to ... electric power and telephone
- ...Capacity to allow growth ... without either system or user reorganization
- ... File system so reliable that users trust their only copy of programs and data to be stored in it

 Sufficient control of access to allow selective sharing of information (from Corbató, Saltzer, and Clingen)

1970 — ARPANet: Digital Communication Utility



ARPA has a network of Supercomputers.

- ARPANet, **1969**: Reliability
- TCP, 1974: End-to-End guarantees
- InterNet, **1977**: Decentralized control

"If such a network ... could be brought into operation, we would have at least four large computers, perhaps six or eight small computers, and a great assortment of disc files and magnetic tape units-not to mention the remote consoles and teletype stations-all churn ing away" – J.C.R. Licklider, 1963

"Email was not invented in 1972; It was 1971" – Ray Tomlinson

1980 — Personal Computers: Private Computing Utility

"The Alto ... [executes] about 1.5 μ s/instruction ... [this] computational overkill ... will allow us to concentrate on the capabilities of the system rather than on optimizing its performance." – Butler Lampson, **1972**



On 12 August **1981**, the first IBM PC went on sale.

The first Macintosh was introduced on January 24, 1984; it was the first commercially successful personal computer to feature a mouse and a graphical user interface rather than a command-line interface

1990 — WWW: The Data Utility provide a ... [way to get] information stored at a remote system provide a ... [way to] exchange [data] provide some method of reading at least text (if not graphics) provide ... [a] collection of documents ... [with] much existing data. provide a ... search option [as well as] navigation by [links] • allow ... collections of documents to be linked to ... other collections interface to proprietary systems Tim Berners-Lee and Robert Cailliau, 1990

2000 — Web 2.0: The Social Utility



"[Facebook is] a directory that is reinforcing a physical community. What exists on the site is a mirror image of what exists in real life." – Mark Zukerberg, 2004

- Facebook had over 500,000,000 active users as of 2010, who used over 700,000,000,000 minutes per month on the site
- Hotmail had over 360,000,000 active email users as of May 2010
- Gmail had over 176,000,000 active email users as of December 2009



It's 2010: What's The Cloud?

It's just Multics • With a lot more CPUs Connected to a high bandwidth network But you may not have high bandwidth And no one has increased the speed of light And you are using a personal computer Even if you think it's a cell phone

What's Changed Since Multics? More than 50% of the 1st and 2nd world population has access to fixed broadband networking (OECD) • Even more have access to a home computer Even more businesses have broadband Mobile broadband lags, but is growing rapidly with special importance in rural areas and 3rd world countries Each home computer is more than 1000 times as powerful as the shared Multics system About 28,000,000,000 web pages were on-line in August, 2010 • We really do have an Information Utility On an international scale not imagined in 1990

We Asked For It ...

Now that we have what we asked for, is it what we want? One key question remaining is trust Is it reliable? Is my information secure and under my control? Is data about me private? Another is access Are we creating a new cultural divide? Over time will the divide grow? This is a great question, but another talk ③



• Do you trust the water in your hotel room to be safe to drink? O you trust your car to stop when you press the brake pedal? • Do you trust the bridge to hold your car while you drive across it? • Do you trust the dam to protect your house? • Do you trust your bank to hold your money? Now ask yourself "why"?

Trust Questions

Official Microsoft Position

Trustworthy Computing

"The continually evolving computing landscape has two primary macro-level developments: more people and businesses rely on computing every day, and the threats that can undermine trust in computing are increasingly sophisticated and malicious." – Microsoft Trustworthy Computing home page

The Pillars of Trustworthy Computing

- Security
- Privacy
- Reliability
- Business Practices

Four Pillars

Security

- Users must authenticate themselves; access is provided based on an authorization policy
- Access, especially "administrative access," is logged and audited
- Systems are developed and deployed using transparent mechanisms
- SD³: Secure by design, secure by deployment, secure by default

Privacy

- Policies are clearly stated, enforced, and audited
- Policies comply with both legal requirements and user expectations
- Data expires in a timely manner, and can be removed when necessary

Reliability

- It Just Works
 - And when it doesn't, it's for short periods of time with appropriate remediation and reimbursement

Business Practices

- Integrity and honesty
- Self-critical, questioning, and committed to excellence
- Personal responsibility and accountability

Jim Miller's Additions

Security • Privacy Reliability
 Business Practices
 Simplicity
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 Simplicity
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 International Legal Framework

Three Additions

Simplicity

- If people don't understand the system
 - it can't be secure
 - they won't be able to manage their privacy
 - it won't appear reliable

• Education

The creator of the system is responsible for educating the public about the technology, it's limitations, and possible failings

International Legal Framework

- Jurisdiction over data
- Jurisdiction over service offering
- Legal recourse for consumers and companies
- Law enforcement and security forces



Where Do I Put the Data?

• Technology answer

- Near the customers
- Near power and telecommunications hubs
- Use content distribution networks (CDNs) and caching to optimize delay /
 bandwidth / cost equation
- Legal issues
 - US law requires repatriation of data
 - US law prohibits foreign wire taps in US
 - Some countries tax all corporate income if any service facilities are in-country
 - Pass-through of auditing, measurement, and regulatory requirements

• Net result

- It costs a *lot* of money to decide whether to operate a data center in a location
- It costs a *lot more* money to decide how data (especially PII) must be located
- It costs a *lot of on-going money* to handle compliance issues (over and above "normal" operating costs)





The Way It Was: Out-Sourced Computing



I'm Not Worried because

- I have a contract with the hoster
- I can audit the hardware and software
- Only my servers can access the hoster's computers from outside
- I still audit payroll and user access







Who Decrypts Your Data?

The cloud provider? I'm worried, again • My application? How do I know it's my application? • Oh, the cloud provider promised me it is I'm worried, again

Who Decrypts Your Data?



Keeping An Application's Secret

 Give the secret to the cloud provider to hold and trust it to hand it only to your application
 Embed it in the application, protected by obfuscation, and change the secret and the obfsucation frequently

3. Use a secure hardware measurement device to check the application at boot time

4. All of these are adequate, none are good And that's my technical challenge to you

It's 2010: Shape The Cloud You Want

Make it trustworthy

- Secure
- Private
- Reliable
- Business Practices
- Simple
- Education
- Legal structure

Let it grow

- Decentralized
- Federated
- Innovative

