## Relational AI Systems: In Pursuit of Simplicity

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## What is this Talk about?

My research agenda:

- Investigate the principles behind computational challenges for data processing
- Design simple and scalable solutions towards these challenges in both academia and industry

This talk: Two ideas in relational AI

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This talk: Two ideas in relational AI

- But first: Why relational?


## Relational Model: Jewel in the Data Management Crown

Simple model rooted in logic, invented by Codd at IBM in 1969

- The most widely deployed software paradigm of any type Similar reach: zip, libpng, libjpeg
- $>$ trillion SQLite active instances:
- Android/iPhone/iOS devices
- Mac/Windows10 machines
- Firefox/Chrome/Safari browsers
- Skype, iTunes, PhP, Python
- smart TV sets
- automotive multimedia systems



## Why is the Relational Paradigm Ubiquitous?

It is not for lack of trying something else..

- Transactional databases were initially navigational
- Relational took over:

Oracle (née Relational Software) Current Market Cap: \$250.4B Ingres (née Relational Technology) Informix (née Relational Databases)


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- Analytic databases were initially multidimensional arrays (tensors)
- Relational took over:

Tableau Software
Market Cap at sale: \$11.6B


## Why is the Relational Paradigm Ubiquitous?

It is not for lack of trying something else..

- Big Data systems were initially MapReduce/Spark
- Relational took over:

Snowflake Software
Current Market Cap: \$97.5B
Spark turned relational
Google BigQuery
AWS Cloud Databases


## Relational Always Wins!




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Teradata

relational|AI
oraclé
Microstrategy
1990
2000
2010
2020
2030
1970

$$
1980
$$

- 

snowflake

"Making the simple complicated is commonplace; making the complicated simple, that's creativity." - C. Mingus
(graphic courtesy of Molham Aref, RelationalAI CEO)

## But Really Why is the Relational Paradigm Ubiquitous?

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First principles then implementation

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query optimization, memory mgt, parallelization, incrementalization


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Domain experts are cheaper and more plentiful than programmers

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- Easy to implement in practice

Tables have rows, all row have the same columns :)

## Relational Data Processing Poses Technical Challenges

Achilles heel: Rigid data format that encourages redundancy

Redundancy in data begets redundancy in computation

- Redundancy hides the true computational complexity
- Key reason for lack of efficiency and scalability


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This talk looks at redundancy when:

- Reasoning under uncertainty
- Training machine learning models over relational data


## Probabilistic Databases



## Many Worlds Interpretation

Data may admit many interpretations or possible worlds

- Different runs of scientific and social experiments may have (slightly) different outcomes



## Example: Manually Completed Census Forms



## Example: Manually Completed Census Forms



Several interpretations of the above simple forms are possible

- What is the marital status of Smith or Brown?
- What are their social security numbers? 185? 186? 785?
- Some interpretations more likely (probable) than others


## Interpretations of the Manually Completed Census Forms

| SSN | Name | Status | Prob |
| :--- | :--- | :--- | ---: |
| 185 | Smith | Single | 0.2 |
| 185 | Brown | Single | 0.2 |

## Interpretations of the Manually Completed Census Forms

| SSN | Name | Status | Prob | SSN | Name | Status | Prob |
| :--- | :--- | :--- | ---: | :--- | :--- | :--- | ---: |
| 185 | Smith | Single | 0.2 | 785 | Smith | Single | 0.3 |
| 185 | Brown | Single | 0.2 | 185 | Brown | Single | 0.2 |
|  |  |  |  |  |  |  |  |

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for each interpretation for Smith, each possible interpretation for Brown
Total interpretations $=32: 4($ for Smith $) \times 8($ for Brown $)$

## Computational Challenges in Probabilistic Databases

How to represent compactly the very many worlds?

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- Very many $\approx 10^{10^{6}}$ worlds (in our experiments)
- Each world needs $\approx 1$ Gigabyte (678,000 book pages)
- Each world has a likelihood (probability) for being true


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- Each world needs $\approx 1$ Gigabyte ( 678,000 book pages)
- Each world has a likelihood (probability) for being true

Answer: Avoid redundancy in the representation

- $10^{10^{6}}$ worlds need $\approx 6$ Gigabytes (in our experiments)


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## Distinguish fast queries from slow queries

- Syntactic characterization of queries by their computational complexity $\Rightarrow$ Dichotomy for query answering


## Dichotomy for Query Answering



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Queries are either easy and can be solved efficiently
or hard and cannot be solved efficiently


Gl Bravel "Dichotom

Dichotomies sound simple yet are very challenging to prove.
"Simple can be harder than complex." -Steve Jobs

## Dichotomy for Query Answering

Queries are either easy and can be solved efficiently

- Exact computation feasible or hard and cannot be solved efficiently
- Approximate computation feasible


Dichotomies sound simple yet are very challenging to prove.
"Simple can be harder than complex." -Steve Jobs

## How Do Hard Queries Look Like?



## How Do Easy Queries Look Like?



MAYBE

Systems and Theory for Probabilistic Databases


## Systems and Theory for Probabilistic Databases



## Application: Probabilistic Google Search

Googie squared
comedy movies

|  | Item Nam | - $\quad$ \% | Language $\nabla$ | Director $\mathrm{V} \times$ | Release Date |
| :---: | :---: | :---: | :---: | :---: | :---: |
| X | The Mask |  | English | Chuck Russell | 29 July 1994 |
| X | Scary M | English language for the mask www.infibeam.com - all 9 sources » |  | Chuck Russell directed by for The Mask www.infibeam.com - all 9 sources » |  |
| X | Superba | Other possible valuesEnglish Language Low confidence language for Mask www.freebase.com |  | Other possible valuesJohn R. Dilworth Low confidence director for The Mask www.freebase.com |  |
| X | Music | english, french Low confidence languages for the mask www.dvdreview.comItalian Language Low confidence language for The Mask www.freebase.com |  | Fiorella Infascelli Low confidence directed by for The Mask www.freebase.com - all 2 sources |  |
| X | Knockec |  |  | Charles Russell Low confidence directed by for The Mask www.freebase.com - all 2 sources » |  |

## Probabilistic Google Search with SPROUT ${ }^{2}$




## Probabilistic Google Search with SPROUT ${ }^{2}$



## Factorized Databases

$$
(2 * 100)+(3 * 100)
$$

$$
(2 * 100)+(3 * 100)=(2+3) * 100
$$

$$
(x \text { and } y) \text { or }(z \text { and } y)=(x \text { or } z) \text { and } y
$$

$$
\left(\begin{array}{lll}
R_{1} & \times & S
\end{array}\right) \cup\left(R_{2} \times \quad S\right) \quad=\left(R_{1} \cup R_{2}\right) \times \quad S
$$


where $\times$ is Cartesian product and $\bigcup$ is union; $R_{1}, R_{2}, S$ are relations

All previous identities are instances of the same distributivity law of an algebraic structure called the ring with sum-product operations:

Identity

$$
\begin{array}{llll}
\hline(a * b)+(c * b)=(a+c) * b & + & * & \text { Reals } \\
(x \text { and } y) \text { or }(z \text { and } y)=(x \text { or } z) \text { and } y & \vee & \wedge & \text { Booleans } \\
\left(R_{1} \times S\right) \cup\left(R_{2} \times S\right)=\left(R_{1} \cup R_{2}\right) \times S & \cup & \times & \text { Relations }
\end{array}
$$

Sum Product Domain

## Why Factorize?

Factorization reduces redundant computation

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## Factorization reduces redundant computation

"The ability to simplify means to eliminate the unnecessary so that the necessary may speak." - Hans Hofmann

## Key Advantage of Factorization



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Factorized form (left):

- Lossless representation
- More compact
- Supports computation:
- Database queries
- Matrix computation
- Model training

Example:
Compute Count $(R \times S)$
as Count $(R)$ * Count(S)

## State of Affairs in Learning over Relational Data



Relational Data

10,000s of Features


Training Dataset


## Factorized Learning over Relational Data



Feature Extraction

Demographics

Relational Data


## Factorized computation

 drastically improvesthe time and accuracy
of model training
over relational data

## Factorization can Achieve 1000x Speedup

| Stores |  |
| :--- | :--- |
| Relation | Size on Disk (CSV) |
| Inventory | 2 GB |
| Items | 129 KB |
| Stores | 139 KB |
| Demographics | 161 KB |
| Weather | 33 MB |
| Join | 23 GB |

## Factorization can Lead to 1000x Faster Training

Train a linear regression model to predict inventory given all features

## PostgreSQL+TensorFlow Time Size

| Database | - | 2.1 GB |
| :--- | ---: | ---: |
| Join Relations | 152.06 secs | 23 GB |
| Export Data | 351.76 secs | 23 GB |
| Query batch | - | - |
| Learn | $12,738.31$ secs | - |

Total time 13,242.13 secs

## Factorization can Lead to 1000x Faster Training

Train a linear regression model to predict inventory given all features

|  | PostgreSQL+TensorFlow <br>  <br>  <br>  <br> Time |  | Size | Our system |  |
| :--- | ---: | ---: | ---: | ---: | ---: |
|  | Time | Size |  |  |  |
| Database | - | 2.1 GB | - | 2.1 GB |  |
| Join Relations | 152.06 secs | 23 GB | - | - |  |
| Export Data | 351.76 secs | 23 GB | - | - |  |
| Query batch | - | - | 6.08 secs | 37 KB |  |
| Learn | $12,738.31$ secs | - | 0.05 secs | - |  |
| Total time | $13,242.13$ secs |  | 6.13 secs |  |  |

$2,160 \times$ faster while being more accurate (RMSE on $2 \%$ test data)

# Similar Speedups Observed for other Datasets \& Models 

## Factorization can lead to 1000x Better Numerical Accuracy

Problem: Decompose large matrices defined by relational data

- QR decomposition
- Singular Value Decomposition
- Principal Component Analysis
- Low-rank matrix decomposition


Factorization $\Rightarrow$ less (redundant) computation

- fewer square roots, divisions, and multiplications


## Why are Speedups \& Numerical Accuracy Useful?

- Less energy to achieve the same task as competing systems
- Commodity machines can now perform the task previously done on more powerful machines or many more machines
- We can train more models within the same time budget
- Maintain prediction models fresh on a second/minute/hour basis instead of every day/week
- Numerically unstable algorithms are of no use for critical tasks that require precise computation


## Systems and Theory for Factorized Computation

- Publicly available, open-source systems: LMFAO \& F-IVM
- Influenced the design of commercial system RelationalAI
- Impact in database theory: test-of-time award
- We answered questions on the optimality and computational complexity of factorization
- Influenced graph database design, static and dynamic query evaluation, provenance, factorized machine learning
- Summer of 2022: Workshop in Zurich dedicated to factorized computation


## Going More Succinct than Factorization

- Subject of on-going work by several research groups
- More succinct $\Rightarrow$ subsequent computation not efficient


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"Everything should be made as simple as possible, but not simpler." - Sessions paraphrasing Einstein


## Acknowledgments

FDB team, in particular:


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